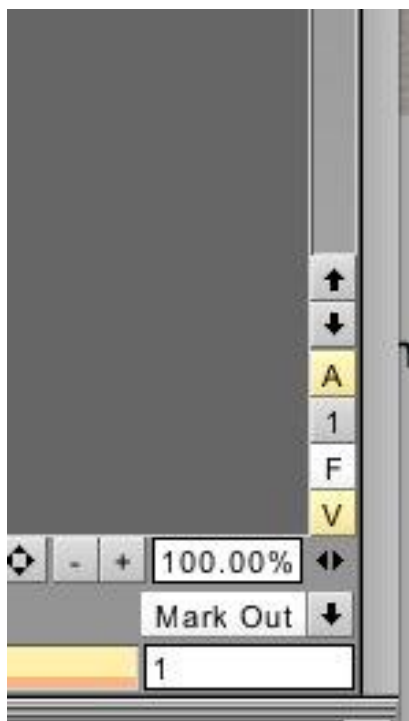


Q

I want to see the previous frames that I shot on as ghosted images ("onion skinned") in the TVP time line. How can I get the previous frames to "onion skin"?

A

To get "MIX" (aka "onion-skinning") to work you should be sure to have the little "V" button on the lower right corner of the TVPaint Project window highlighted . (as covered in the Tutorials in Module 1, starting at around the 2:43 mark in the third video tutorial *Capture Animation.mov*)



Also the Color of the Background should be set to "NONE"

(in the lower left of the Layers panel) MIX set to about 50% , maybe lower 40% or slightly higher 60% .

Using MIX ("onion-skinning") you will see the previously captured image as a ghost image and the live-through-lens view of the camera showing the current frame ready to be captured. This is what lets you refine the spacing , so you can gauge how much you will move the object or puppet on each subsequent frame compared to the previously captured frame.

Use the MIX in combination with the Light Table on and the Layer opacity set to 50% to see up to 10 previously captured images, so you can check your spacing .

To preview your animation using the LightTable, set the Layer opacity to half (or a bit less), set the previous frame color to none, and tweak the level sliders of the 1, 2, 3, ...7, 8, 9, 10 previous frames to make them visible. (see below)

